

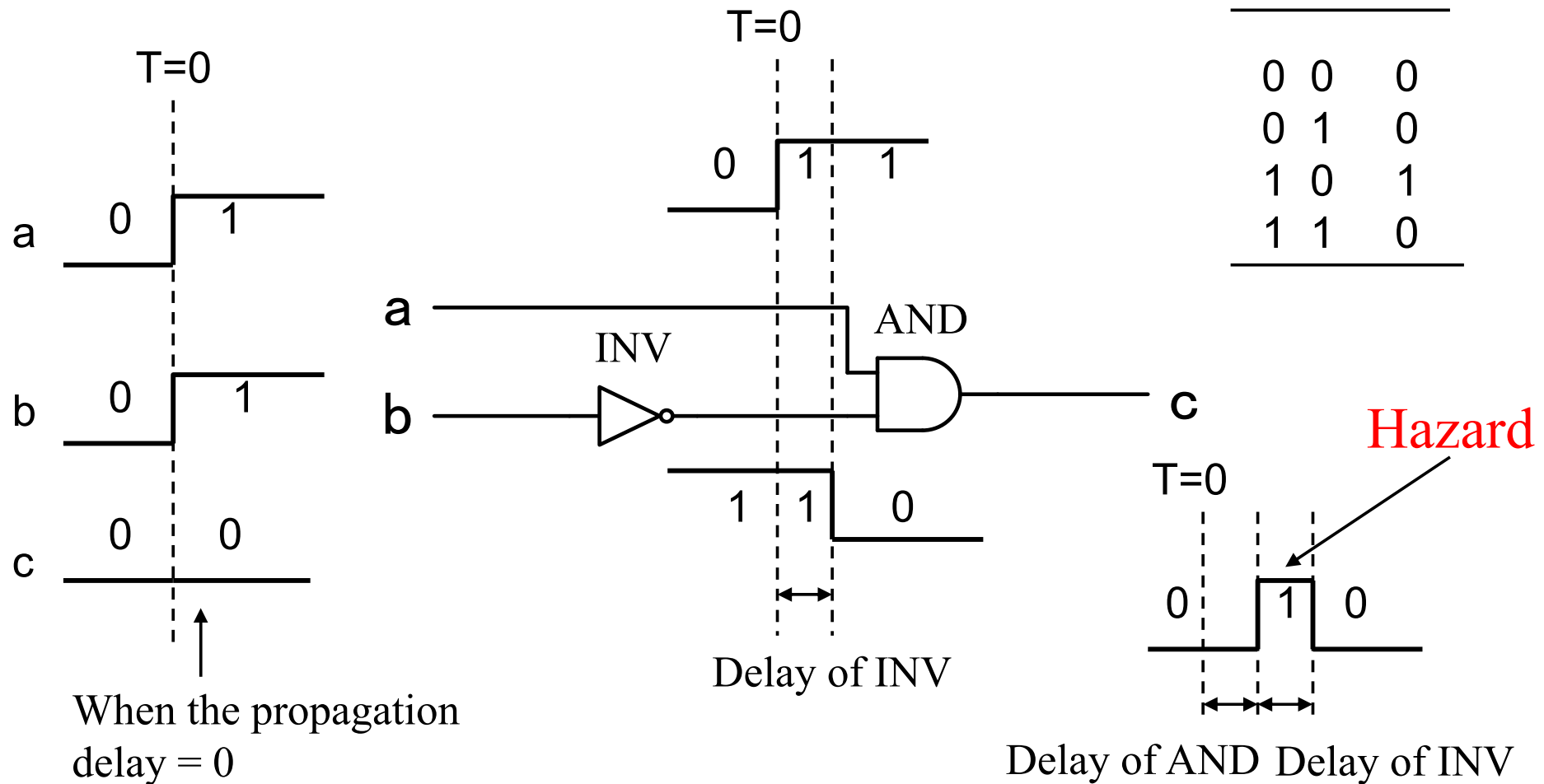
## 3.3 Synchronization

Removing a hazard and a timing control

# 3.3.1 Hazard in combinational logic

# Example of single output

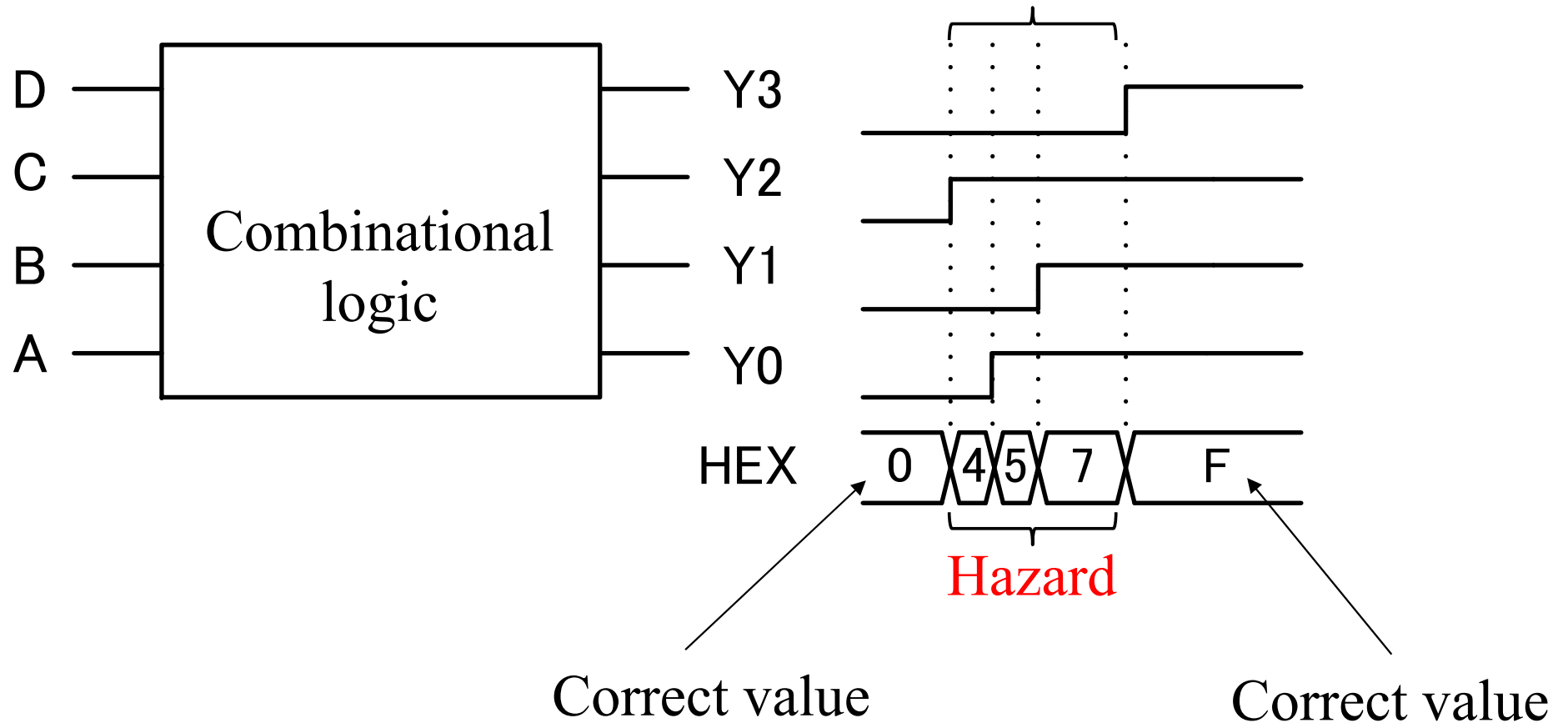
The 2-input logic generates the hazard (incorrect result) during the delay time of the signal path.



Truth table		
a	b	c
0	0	0
0	1	0
1	0	1
1	1	0

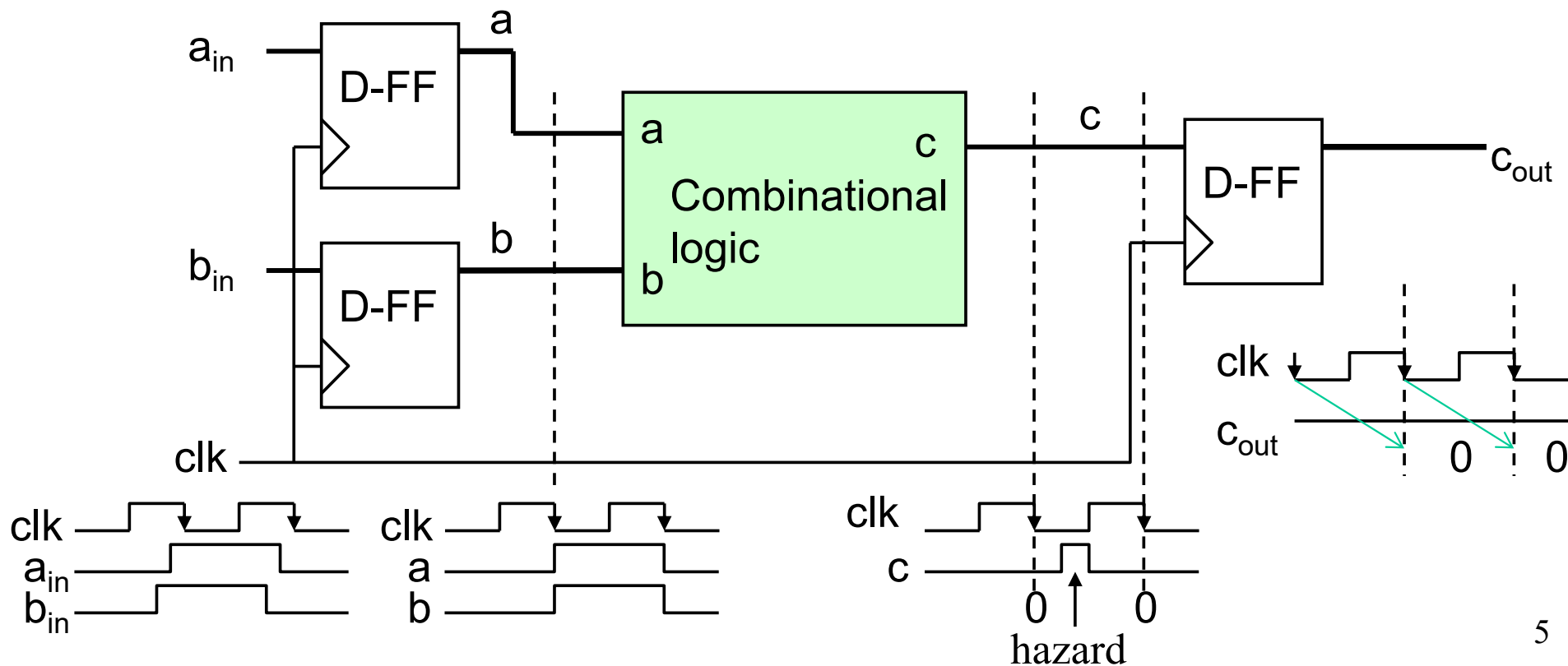
# Example of multiple output

The time-of-arrival of each output is different from each other.



# Sequence control of combinational logic

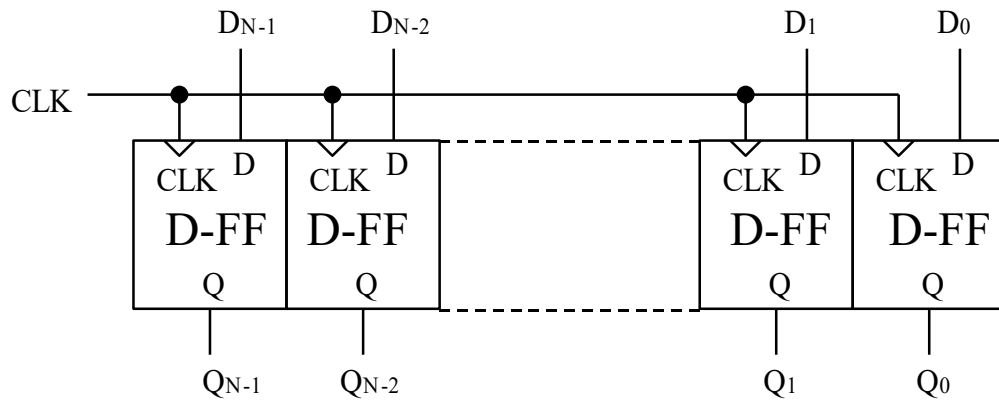
- The hazard is removed by using a synchronizing clock.
- The logic synthesizers basically generates the synchronous circuits.



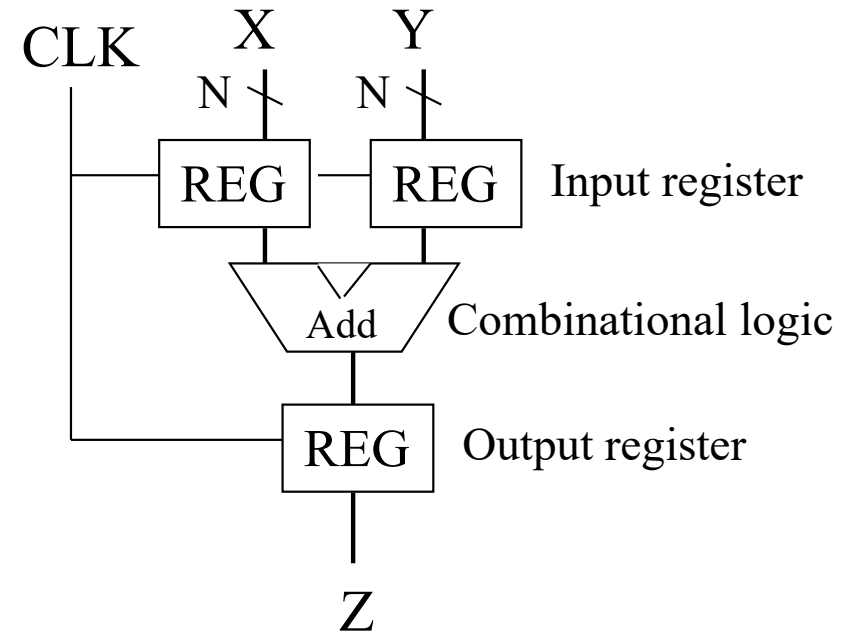
# Circuit of register

I/O register  
Pipeline register  
Instruction register  
Address register

These registers  
synchronize any signals of  
ALU, IO and BUS.

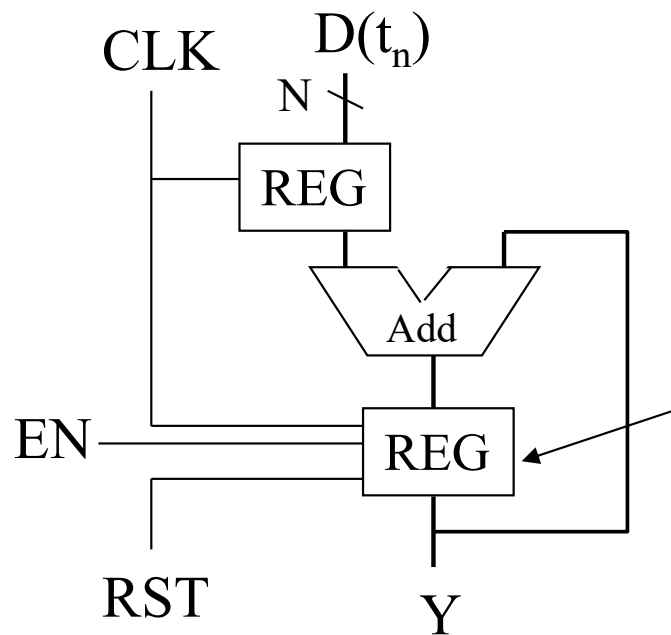


N bit Register



# Accumulator

1. The registers are reset before accumulation.
2. This circuit performs an accumulation during  $EN = 1$ .

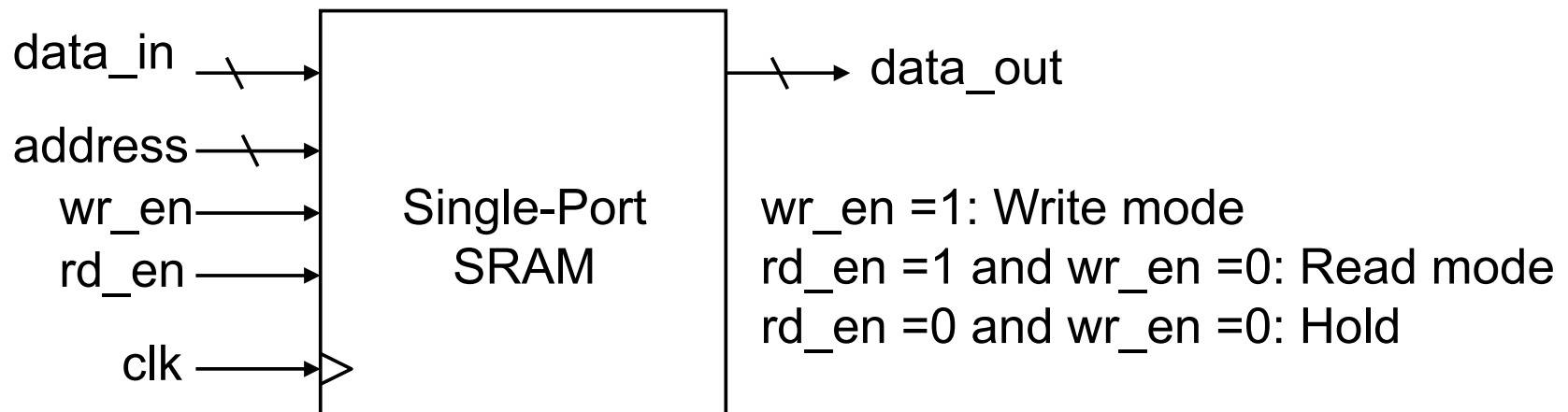


A register with reset and enable.

**Note:** The output value of D-FF is unknown after power-on. The initialization or reset signal is required.

# Register and memory

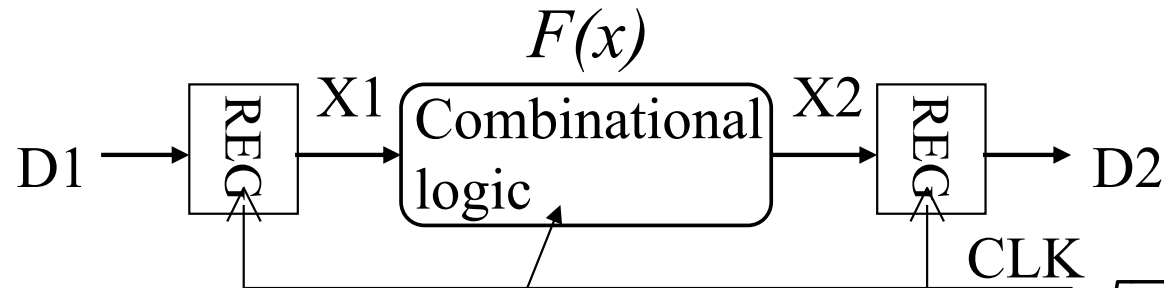
- 2 types of embedded memoirs
  - Register file
    - consists of an array of registers and an address decoder . ← Synthesizable from HDL code.
    - can be also implemented by using a high-speed multiport SRAM.
  - SRAM (Static Random Access Memory)
    - An SRAM is usually provided in the form of IP core.
    - You can design a SRAM core, however, the knowledge of the transistor-level design is required.





## 3.3.2 Maximum clock frequency

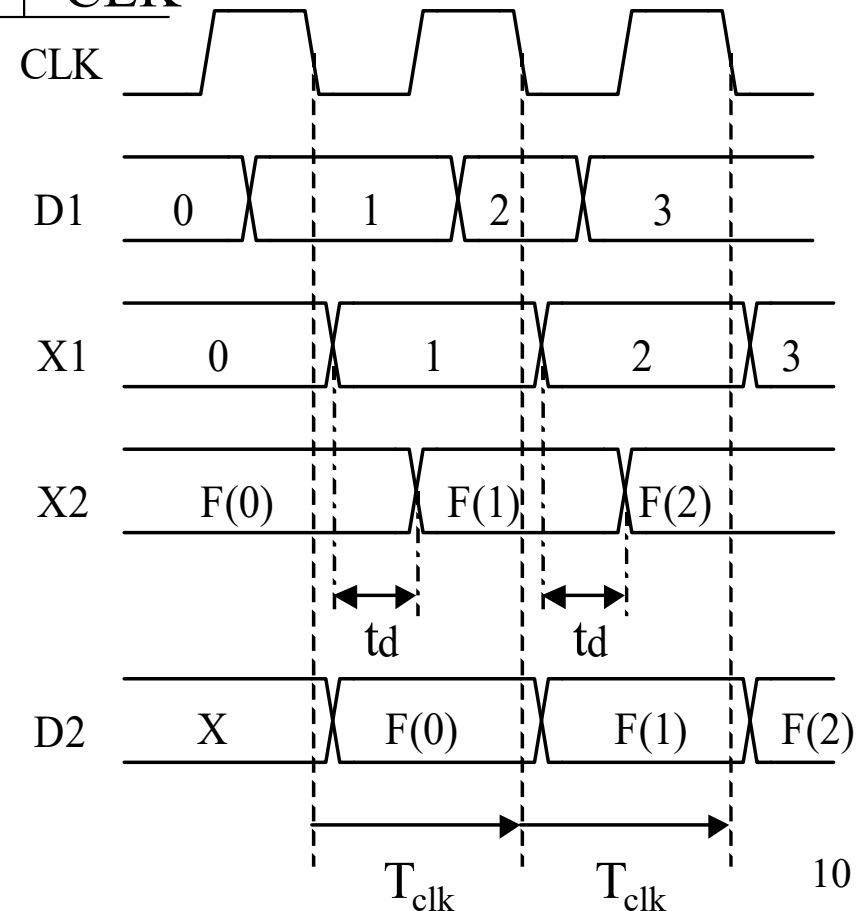
# Maximum delay constraint



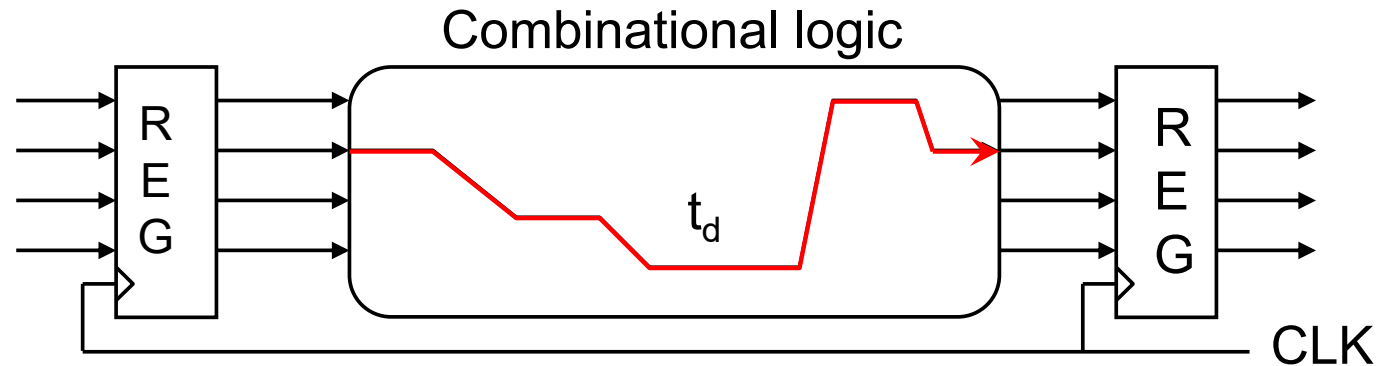
A signal propagation path which has a maximum delay time is called a **critical path** of combinational logic.

**Constraint:  $t_d < T_{clk}$**

The result is output after one **clock cycle**.



# The factors affecting a critical path

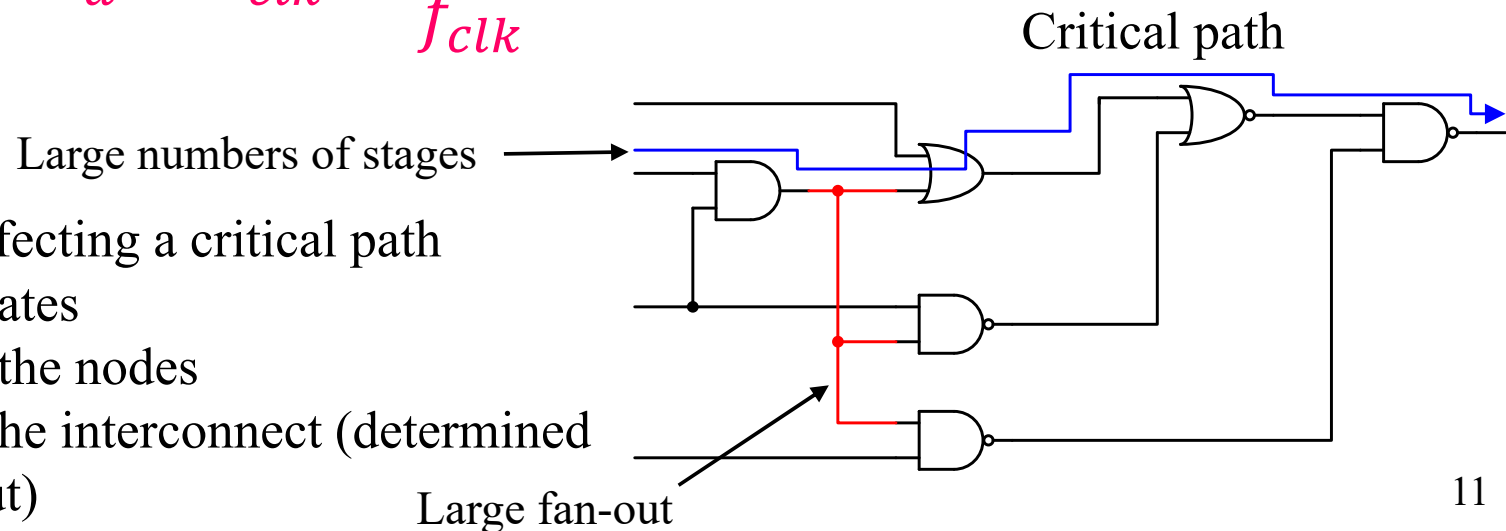


The delay time  $t_d$  of the signal propagation through the critical path is longest. The delay time of the critical path must be smaller than the period of the clock signal.

$$t_d < T_{clk} = \frac{1}{f_{clk}}$$

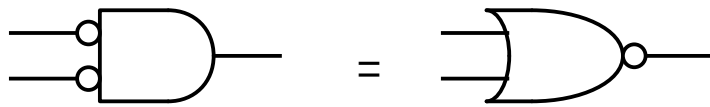
The factors affecting a critical path

- Stages of gates
- Fan-out of the nodes
- Length of the interconnect (determined after the layout)

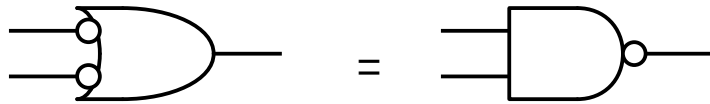


# Improvements of a critical path

$$\overline{A} \cdot \overline{B} = \overline{A + B}$$

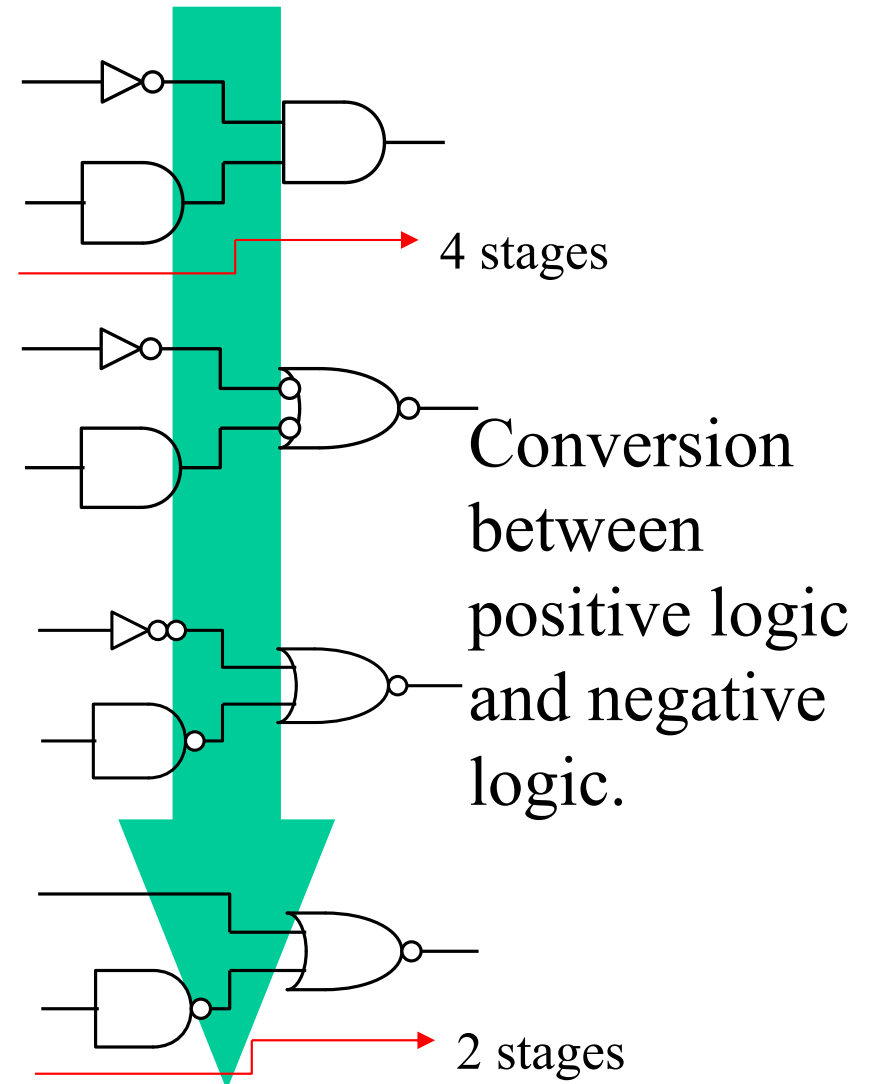


$$\overline{A + B} = \overline{A} \cdot \overline{B}$$



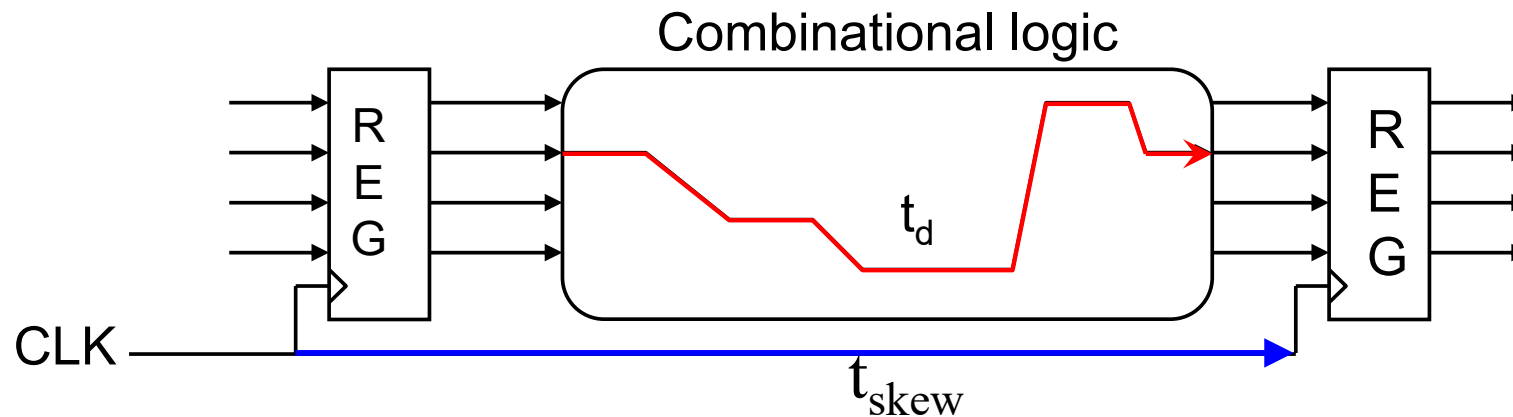
De Morgan's theorem

Note: Do not carry out the optimization of logic stages manually. This procedure should be left to CAD software.



# Clock skew

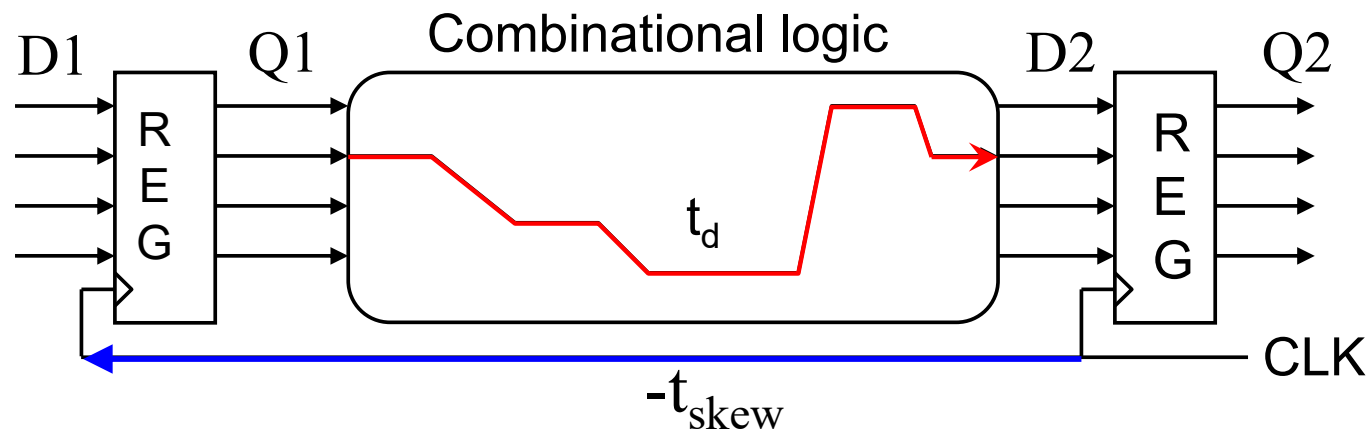
A phenomenon in synchronous digital circuit in which the same sourced clock signal arrives at different components at different times.



If  $t_d < t_{skew}$ , the result of the combinational logic is output from the output register in the same clock cycle as input cycle. (The result should be output one cycle later.)

# Racing

A clock skew causes a **racing** between the signal in the combinational logic and the clock signal.



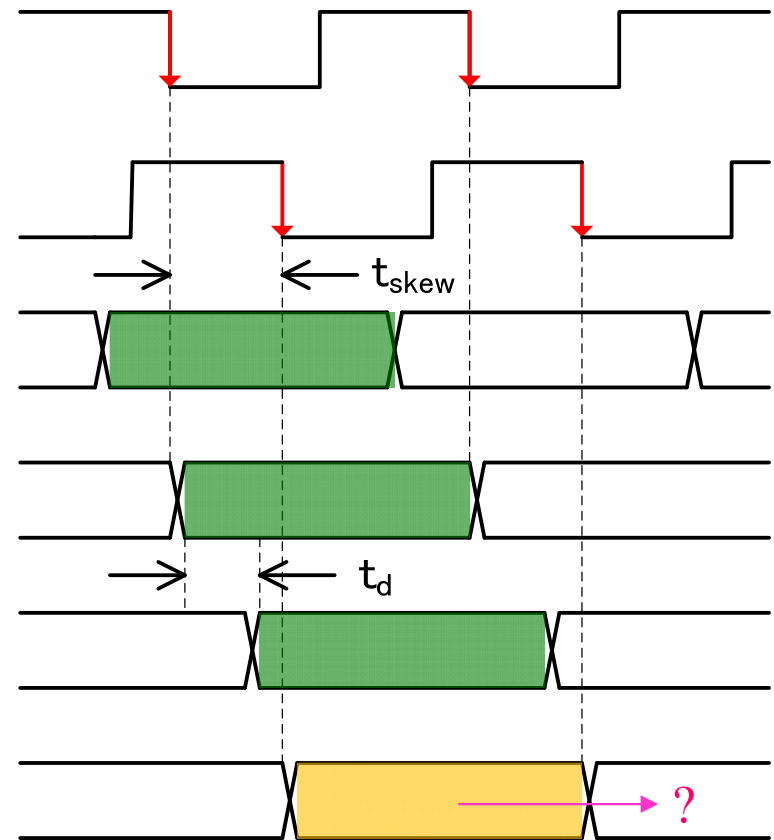
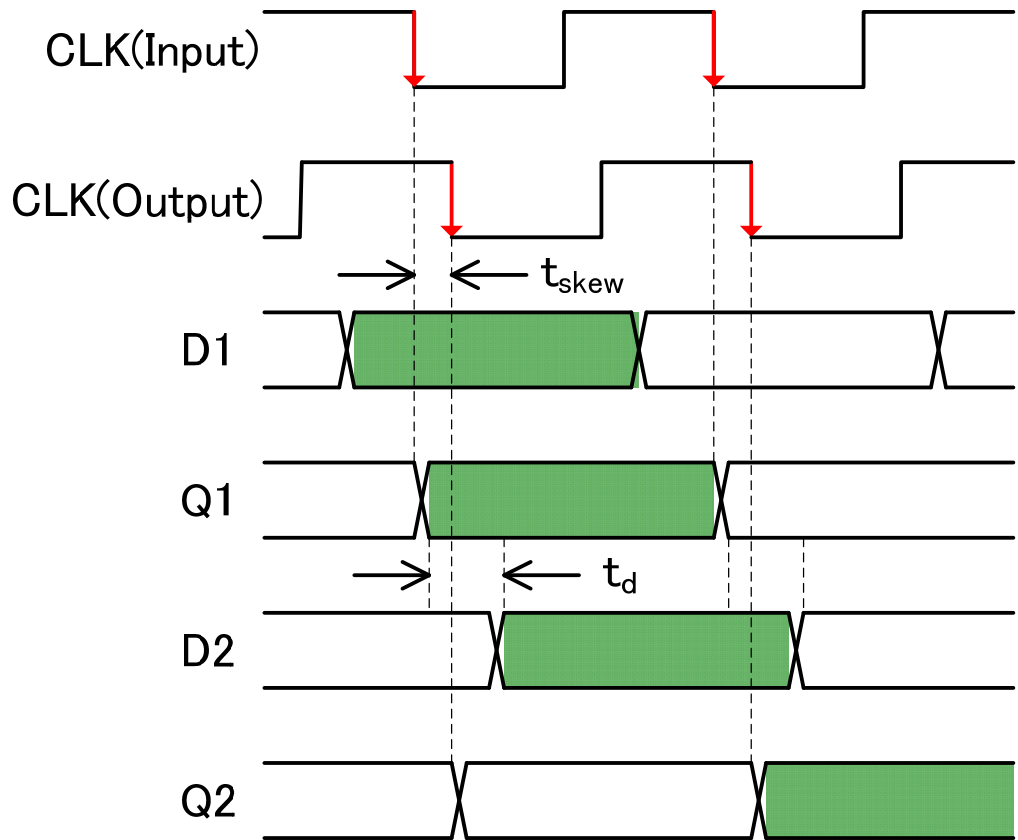
$t_d < t_{skew}$  (Previous slide) : An error occurs by racing.

$t_d > 0 > -t_{skew}$  (See the illustration): The circuit operates normally.

# Summary of timing constraint

$$T_{\text{clk}} > t_d - t_{\text{skew}}$$
$$t_d > t_{\text{skew}} \text{ (Normal)}$$

$$T_{\text{clk}} > t_d - t_{\text{skew}}$$
$$t_d < t_{\text{skew}} \text{ (Error)}$$



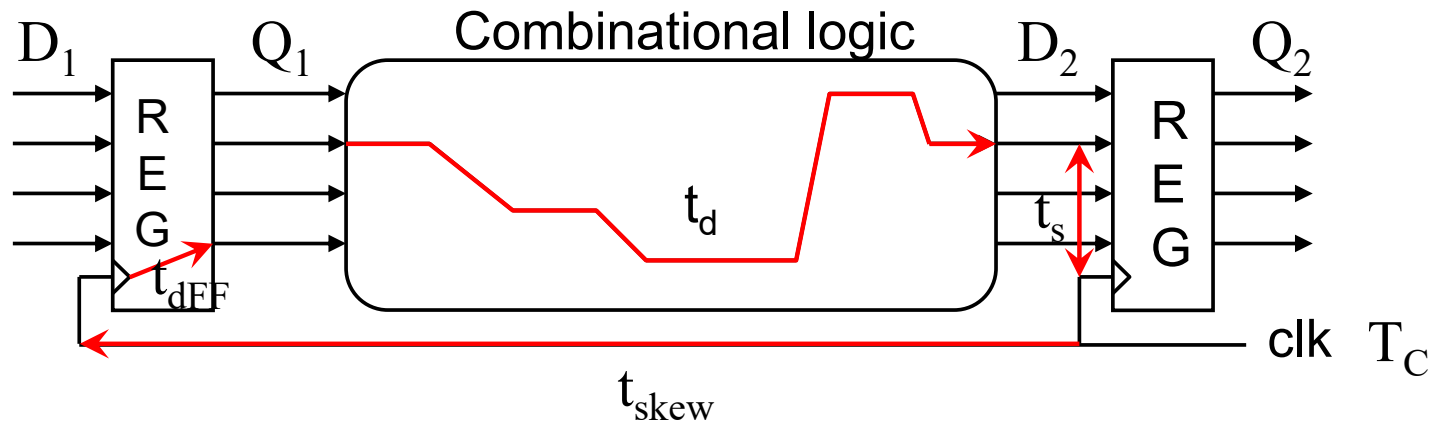
# STA (Static Timing Analysis)

- STA and logic simulation
  - The delay time can be calculated by STA and logic simulation.
  - In STA, the delay time is calculated from the number of the stages and the number of fanout through the critical path.
  - STA has an advantage in comparison with the timing simulation, because the it does not require the test vector and does not take a lot of time.
  - STA satisfy the timing constraints for the logic synthesis.
- Propagation delay of logic gates and wires
  - A prorogation delay is a total of a gate delay and a wiring delay.
  - A gate delay is estimated by a delay information of each gates.
  - A wiring delay is estimated by a delay model based on a statistical data which associates a delay time with a wiring length.



### 3.3.3 Detail of the timing constraint

# Timing constraints of synchronous circuits 1

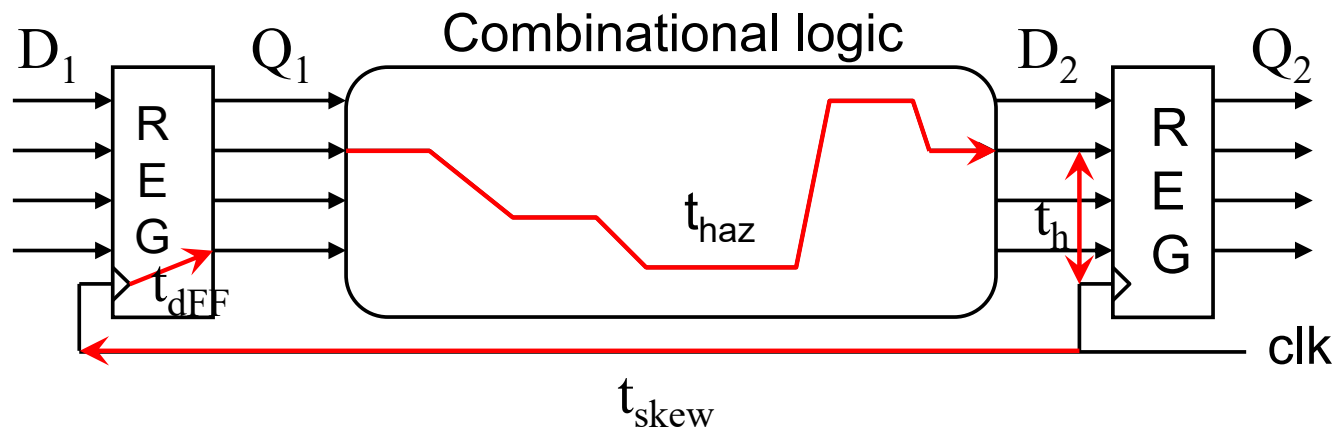


- $t_{dFF}$ : Delay time of the register
- $t_d$ : Delay time of the critical path
- $t_{skew}$ : Clock skew (Note the transmitting direction of the clock.)
- $t_s$ : Setup time of the register

$$T_C > t_{dFF} + t_d + t_{skew} + t_s \quad (\text{Setup time constraint})$$

- { Large combinational logic:  $t_d$  is dominant.
- { Small combinational logic:  $t_{skew}$  is comparable with  $t_d$ .

# Timing constraints of synchronous circuits 2

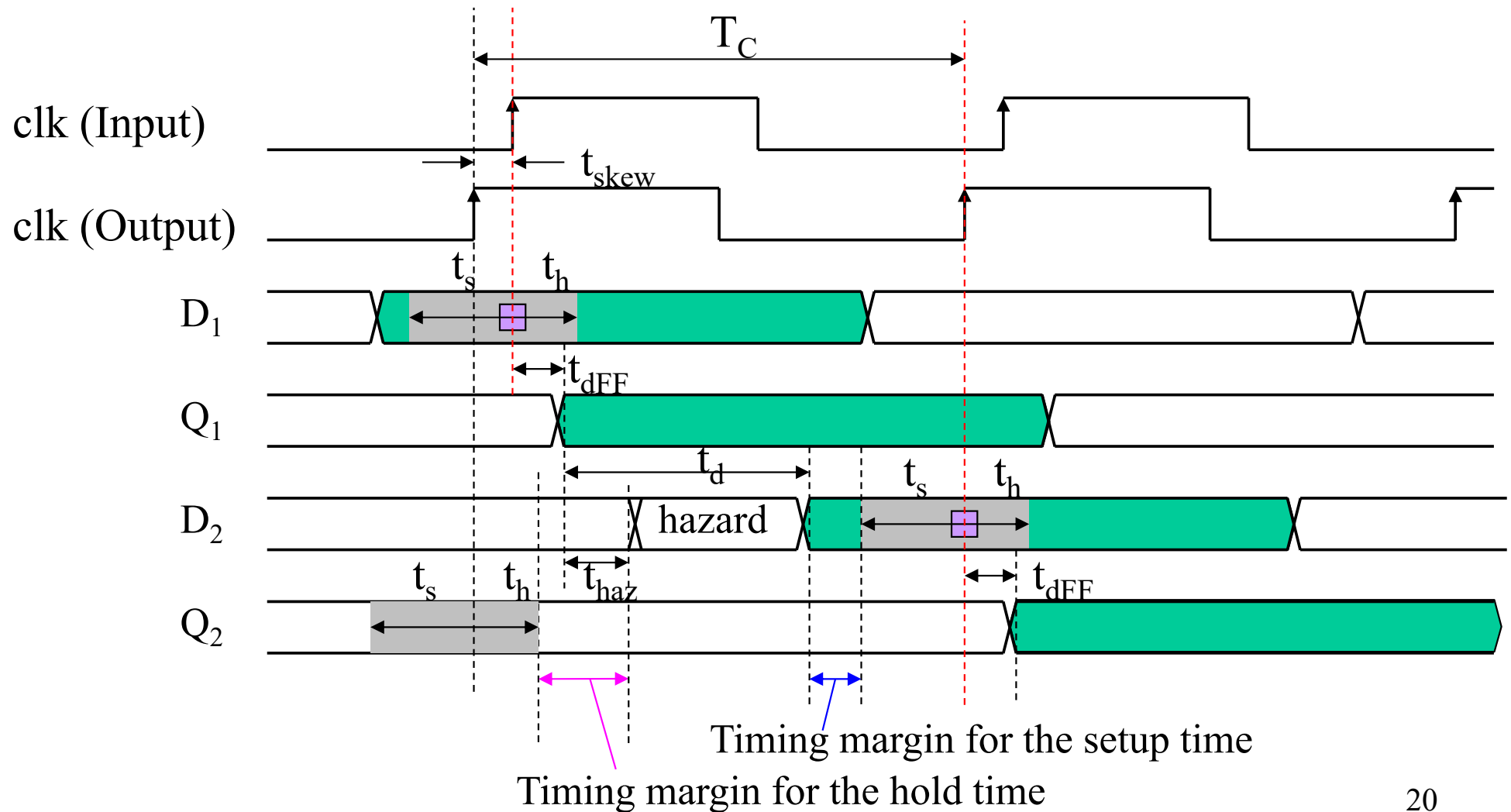


- $t_{dFF}$ : Delay time of the register
- $t_{haz}$ : Start time of hazards
- $t_{skew}$ : Clock skew
- $t_h$ : Hold time of the register

$$t_h < t_{dFF} + t_{haz} + t_{skew} \quad (\text{Hold time constraint})$$

When  $t_{skew} < 0$  (The arrival time of the clock signal to the output register is delayed), there is a risk of the malfunction.

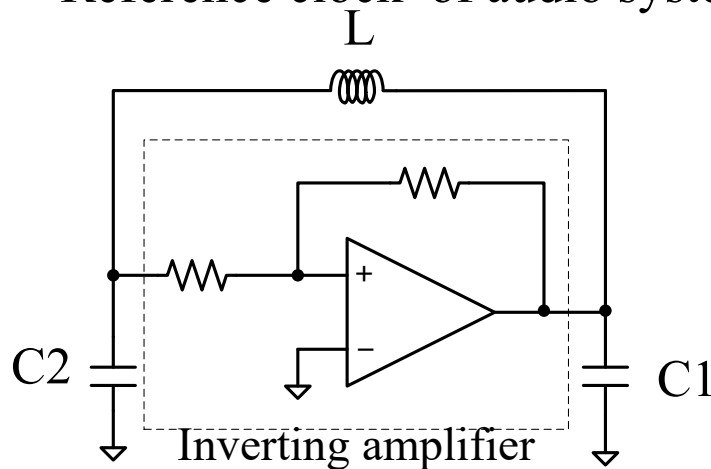
# Detailed timing chart of synchronous circuits



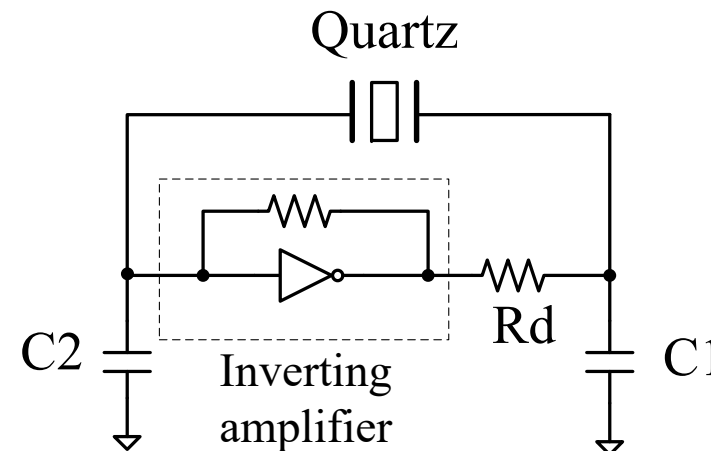
## 3.3.4 Clock generator

# Reference clock generator

- Principle of quartz crystal oscillator is the same as a Colpitts oscillator. The quartz resonator is electrically equivalent to the inductor in the Colpitts oscillator.
- A Q factor of quartz crystal resonators is normally over 100,000. Therefore, the effective digit of the oscillation frequency is 6 digits.
  - Reference clock of digital systems
  - Real time clock (32.768kHz)
  - Reference clock of a wireless communication
  - Reference clock of audio systems (5.6448MHz)



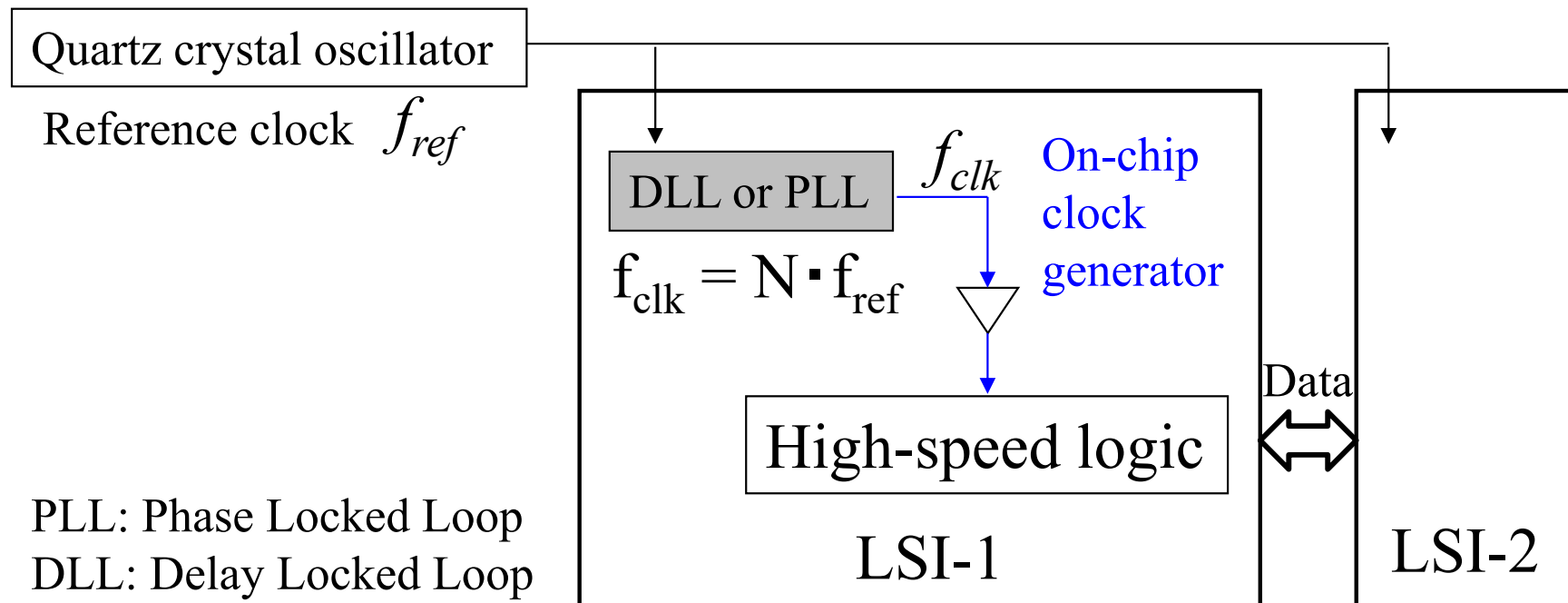
Colpitts oscillator



Quartz crystal oscillator

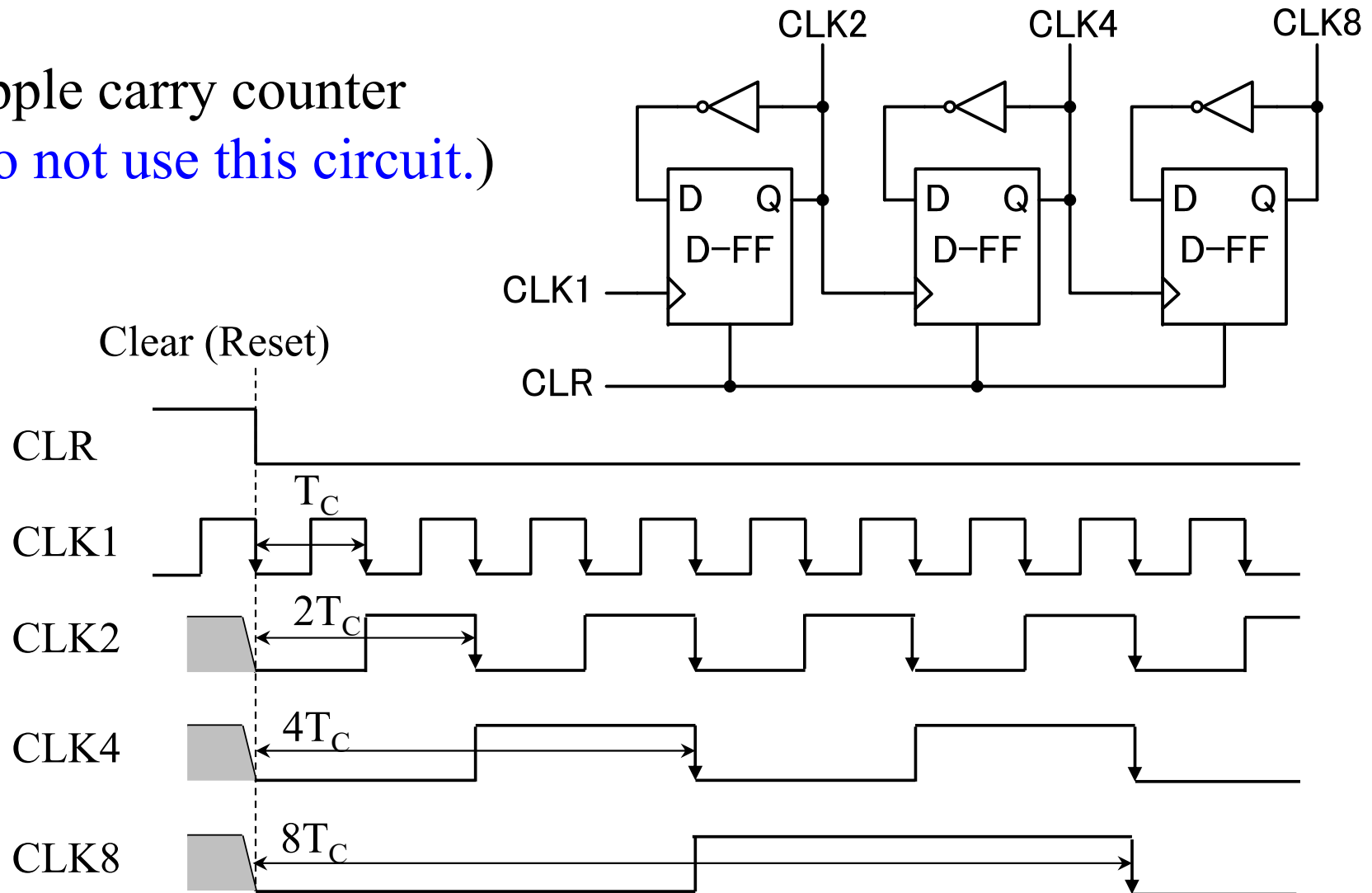
# Synchronization at the system level

- The internal clock in each LSI is synchronized to the reference clock (System clock) .
- The reference clock frequency can be multiplied by PLL or DLL.
- The main clock signal in LSI is divided to the required frequency and distributed to the sub-systems.



# Asynchronous $2^i$ divider

Ripple carry counter  
(Do not use this circuit.)





# Synchronous $2^i$ divider

